

Liz Mueller

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SKILLS

Sketching
Wireframing
Prototyping
Information architecture
Quantitative research
Qualitative research
Usability testing
HTML / CSS

TOOLS

Axure
Adobe XD
Illustrator
Photoshop
Invision
Sketch

AWARDS

CNMT Leadership Award
UW - Stevens Point
Sept 2014

EDUCATION

BA, Web & Digital Media Development
UW - Stevens Point
Dec 2014

Design Internship — Acrewhite
Birkbeck, University of London
Jun - Aug 2014

Associates, Art & Science
UW - Richland Center
May 2012

EXPERIENCE

UX Designer — Accenture

Mar 2019 - Present

- Designed a tool to automatically identify contractor requisition requests that are likely to be prematurely cancelled and provide recommendations for changes to decrease this likelihood.
- Acted as the voice of the customer for internal groups, designing tools for Accenture's employees to improve outdated products or create more automated workflows where manual processes exist.
- Facilitated 20+ user interviews across multiple projects, drawing insights and integrating research into self-created prototypes and wireframes.
- Created templates and assets to simplify and democratize research and design processes so cells across the global team could integrate the practices in their own work.

Interaction Designer — Uptake

Aug 2017 - Feb 2019

- Successfully pitched a new feature to executives that was implemented on a flagship SaaS product, and has since been submitted for a patent.
- Contributed to design and feature decisions that subsequently resulted in a contract renewal for Uptake Wind's largest customer (at the time, #2 on the Fortune 500 list).
- Solicited design feedback and worked closely with developers to ensure designs were implemented correctly during 3 new feature releases for Uptake Wind.
- Initiated a site visit to a wind farm for the 5-person design team to help increase visibility into users' daily workflows.

UX Designer — Johnson Controls

Sept 2016 - Aug 2017

- Led UX design for a responsive web application for a smart building automation system.
- Helped plan and initiate research sessions, including 5 remote and in-person usability studies and 2 customer site visits.
- Coded and tested 6 features in an interactive and evolving prototype to define experience using HTML, CSS, JavaScript.

Front End Developer — Kohls

Nov 2015 - Sept 2016

- Trained 3 colleagues on the basics of coding in HTML and CSS.
- Managed complex e-commerce projects from concept to production while adhering to tight deadlines and ensuring ADA compliance.